

## ECONOMICS 111: THE PRICE SYSTEM

### Lessons 1-3: Introduction

- I. Syllabus, attendance, other administrative
- II. What is economics?
  - a. Definition
  - b. Absence of money
  - c. Relation to other disciplines (**Slide 1.1**) [**This should be Daly means-ends diagram**]
- III. Historical context
  - a. Hunter-gatherer society
  - b. Agriculture and the food surplus
  - c. Specialization and the transition from feudalism to Kism
- IV. Selection of chapter zero slides (**Slide 1.2 – Slide 1.9**)
- V. Economic tradeoffs
  - a. Review definition of economics: abundance and scarcity
  - b. The PPF frontier
    - i. Inefficiency, efficiency, and impossibility
      1. Opportunity costs
      2. Pareto improvements
    - ii. Real world examples? E.g., military expenditures
    - iii. Over time
      1. Increase in endowments
      2. Technological improvements
- VI. Intermediate and final goals (**Slide 1.10**)
- VII. Market basics
  - a. Three definitions
    - i. Place
    - ii. Institution
    - iii. Market economy
  - b. Market types
    - i. Retail/wholesale
    - ii. Intermediate/finished goods
    - iii. Resale
    - iv. Labor
    - v. Financial
    - vi. Underground
  - c. A bit about theory
    - i. Simplifications: The circular flow (**Slide 1.11**)

- ii. Theory and neoclassical economics
- iii. Microeconomics in context (**Slide 1.12**)

**Lessons 3-6:** Supply and demand

- I. Supply
  - a. Law of supply, supply curve
  - b. Supply determinants
    - i. Technology
    - ii. Input prices
    - iii. Prices of related goods
    - iv. Expectations about future prices and technology
    - v. Number of sellers
  - c. Market supply curve
    - i. Horizontal sum of individual supply curves
    - ii. A numerical example: Supply of coffee (**Slide 2.1**)
    - iii. Algebraic representation:  $P = 0.1(Q) + 40$
    - iv. Graph (**Slide 2.2**)
  - d. Change in supply
    - i. Ceteris paribus
    - ii. Change in a non-price determinant – supply curve shifts!
    - iii. Increase in supply to  $P = 0.1(Q)$  (**Slide 2.3**)
    - iv. Decrease in supply to  $P = 0.1(Q) + 80$  (**Slide 2.4**)
    - v. Compare to change in quantity supplied
  
- II. Demand
  - a. Law of demand, demand curve
  - b. Demand determinants
    - i. Tastes and preferences
    - ii. Income or assets
    - iii. Prices of related goods or services
    - iv. Expectations about future prices and incomes
    - v. Number of buyers
  - c. Market demand curve
    - i. Horizontal sum of individual demand curves
    - ii. A numerical example: Demand for coffee (**Slide 2.5**)
    - iii. Algebraic representation:  $P = -0.3(Q) + 320$
    - iv. Graph (**Slide 2.6**)
  - d. Change in demand
    - i. Ceteris paribus
    - ii. Increase in demand to  $P = -0.3(Q) + 410$  (**Slide 2.7**)
    - iii. Compare to change in quantity demanded
  
- III. Equilibrium
  - a. Supply and demand

- i. The market “determines” a price and a quantity at the unique point where the quantity supplied equals the quantity demanded
    - ii. It does not truly make sense to say that “supply equals demand,” as these are distinct concepts
  - b. The coffee market
    - i. Notice that at a price of \$1.40, there is a surplus (**Slide 2.8**)
    - ii. At a price of \$0.80, there is a shortage (**Slide 2.9**)
    - iii. Only at \$1.10, can we say that the market “clears” (**Slide 2.10**)
  - c. Market adjustment
    - i. Supply shift to  $P = 0.1(Q)$  (**Slide 2.11**)
    - ii. Demand shift to  $P = -0.3(Q) + 440$  (**Slide 2.12**)
    - iii. When both supply and demand shift (**Slide 2.13**)
  - d. Summary
    - i. Market effects of shifts of supply or demand (**Slides 2.14-2.22**)
    - ii. Effects when both supply and demand shift (**Slides 2.23-2.31**)

IV. Other examples

a. iPhones (**Slide 2.32**)

i. Demand and supply schedule:

Price	870	880	890	900	910	920	930	940
$Q_D$	875	800	725	650	575	500	425	350
$Q_S$	500	550	600	650	700	750	800	850

ii. Algebraic derivations:

1.  $P = 0.2(Q) + 770$

2.  $P = -0.133(Q) + 986.67$

iii. Surplus and shortage examples illustrated

iv. Homework: Look for equilibrium changes as supply and/or demand shift

b. Qualitative cases

i. Automobile market: gasoline prices rise

ii. Strawberries and vacations, peak vs. off-peak

iii. Coffee market: Taste for tea grows, wages of coffee bean pickers falls

V. Price floors and price ceilings

a. Floor: artificially high price (e.g., OPEC cartel, minimum wage)

b. Ceiling: artificially low price (e.g., rent control, US Govt response to Oil Crisis in the 1970s)

**Lessons 7-8: Elasticity**

I. Demand elasticity

a. Basics

i. Definition

ii. Formula

- iii. Elasticity categories
    - iv. Examples (**Slide 2.33**)
    - v. Elasticity and slope (**Slide 2.34**)
    - vi. Some examples from the iPhone demand function (earlier slide 2.32)
  - b. Determinants of elasticity
    - i. Need vs. desire
    - ii. Availability of substitutes
    - iii. Price relative to budget
    - iv. Time
  - c. Elasticity and total revenue
    - i. Effects of price changes (**Slide 2.35**)
    - ii. Taxes and elasticity (2 purposes)
- II. Other elasticities
  - a. Price elasticity of supply
  - b. Income: inferior, normal, and luxury goods
  - c. Cross-price: substitutes, complements, and unrelated

**Lessons 9-11:** Welfare analysis

- I. The essential question in welfare economics
  - a. Estimating the social welfare of different scenarios in order to maximize net social benefits
  - b. Social welfare: Total net benefits to society (i.e., benefits minus costs)
  - c. The principal actors concerning us:
    - i. Consumers
    - ii. Producers
    - iii. The rest of society
      - 1. Citizens
      - 2. Workers
      - 3. Future generations
      - 4. Ecological context
- II. Consumer and producer surplus (**Slide 3.1**)
  - a. Consumer surplus
    - i. Willingness to pay and consumer surplus
    - ii. Consumer surplus and the demand curve
  - b. Producer surplus
    - i. Marginal cost and producer surplus
    - ii. Producer surplus and the supply curve
- III. Problem: Calculate consumer and producer surplus for iPhone market (**Slide 3.2**)
- IV. Social efficiency

- a. Equilibrium
    - i. The total of consumer and producer surplus is at maximum when the market is at equilibrium
    - ii. This is seen as the sum of the two triangles
  - b. But when we introduce price controls, distortions are introduced which make the market “inefficient”
    - i. The effect of a price ceiling for apartments (**Slide 3.3**)
      - 1. Gains and losses in consumer and producer surplus
      - 2. Deadweight loss
    - ii. The effect of a price floor in the labor market (**Slide 3.4**)
      - 1. Gains and losses in consumer and producer surplus
      - 2. Deadweight loss
  - c. **\*\*Practice another problem by introducing a distortion on iPhone market**
- V. Audi A4 market
- a. Solve for supply and demand equations (**Slide 3.5**)
  - b. Solve for equilibrium price and quantity
  - c. Graph supply, demand, and equilibrium
  - d. Calculate consumer surplus and producer surplus
  - e. Calculate the effect of a price floor set at \$60,000
- VI. iPhone market again
- a. Graph demand and supply curves
    - i.  $P = 0.2(Q) + 770$
    - ii.  $P = -0.133(Q) + 986.67$
  - b. Solve for consumer surplus and producer surplus
  - c. Calculate new CS and PS when demand curve  $P = -0.133(Q) + 1,100$
  - d. Ditto for when supply curve  $P = 0.2(Q) + 950$
  - e. What is the deadweight loss?
- VII. Policy inferences
- a. Welfare analysis as justification for laissez-faire
    - i. Social benefit maximized
    - ii. Objective standard – efficiency
  - b. Market failure
    - i. Citizens, workers, society, environment, not counted
    - ii. Lack of information (information not perfect)
    - iii. Power not considered – markets not “democratic”
    - iv. Monopolies and public goods

**Lesson 12:** Behavior and rationality

- I. Rationality (**Slide 4.1**)
  - a. Classical view and Adam Smith
    - i. Invisible Hand and self-interest

- ii. Respect of and for others
    - iii. Concern for wellbeing of others
  - b. Neoclassical model
    - i. Rationality axiom: “Rational economic man maximizes utility”
      - 1. Self-interest
      - 2. Perfect information
    - ii. Utility and consumption
    - iii. Profit maximization
  - c. Are people rational? Why assume so?

## II. Behavioral economics (Slide 4.2)

- a. What it is
- b. “Irrationality”
  - i. Framing
    - 1. Show class two slides (Slides 4.3 and 4.4)
    - 2. A saves exactly 200; B saves 600 w 1/3 probability and 0 with 2/3 probability VS C lets 400 die vs D which lets nobody die with 1/3 probability and everyone die with 2/3 probability
    - 3. Survey class to see if any difference
  - ii. Anchoring
    - 1. Ask students to write the last 2 digits of their SS #s on a sheet of paper, and ask them also to write down what they think is the population of Venezuela and how many symphonies were composed by Franz Joseph Haydn
    - 2. Collect responses and review for correlations
  - iii. Confirmation bias
  - iv. Survivorship bias
  - v. Sunk cost fallacy (e.g., \$100 spent on ski trip #1 and \$50 on BETTER ski trip #2)
- c. Ultimatum, dictator, and trust games
- d. Time
  - i. What is discount rate?
  - ii. Examples
    - 1. Decision to go to college
    - 2. Company stock prices (short term business decision)
    - 3. Environmental regulation
- e. Emotions
  - i. Neoclassical theory presumes that we are “rational”
  - ii. Importance of emotions in decision-making as short-cuts
  - iii. Studies
    - 1. Too many choices, less satisfaction
    - 2. Brain experiment where patient without capacity for emotions unable to make decisions

## III. Economic rationality (Slide 4.5)

- a. Goals
  - i. Traditionally regarded as “consuming more”
  - ii. More properly regarded as realistically “wellbeing-enhancing”
- b. Constraints and information
  - i. Optimizing vs satisficing
  - ii. Bounded rationality
- c. Influence
  - i. Advertising/propaganda
  - ii. “Framing” is influential to our decisions
- d. Self-interest and altruism
- e. Economic behavior in context
  - i. People do the best they can with limited information
  - ii. People sometimes think and behave inconsistently
  - iii. People are not always self-interested

### **Lessons 13-14: Consumption and the consumer society**

- I. Traditional or neoclassical theory
  - a. Consumer sovereignty: The idea that consumer’s needs and wants independently shape market outcomes (discuss)
  - b. The budget line
    - i. Analogy to production possibilities **(Slide 4.6)**
    - ii. Increase in income **(Slide 4.7)**
    - iii. Change in the price of nuts **(Slide 4.8)**
  - c. The utility-maximizing rule
    - i. Nut and chocolate utility **(Slide 4.9)**
    - ii. Graph of total vs marginal utility
    - iii. Non-satiation vs. Law of diminishing marginal utility
    - iv. \*\*Utility-maximizing rule
  - d. Indifference curves
    - i. Utility map **(Slide 4.10)**
    - ii. Maximizing utility **(Slide 4.11)**
    - iii. Response to a price change **(Slide 4.12)**
  - e. Limitations of neoclassical model
    - i. Modeling “as if” behavior
    - ii. Studies
      - 1. We do not properly “predict” our utility
      - 2. More choice *reduces* our utility
- II. Limits to consumerism
  - a. Needs vs wants
    - i. Absolute vs relative deprivation
    - ii. Affluenza
    - iii. Happiness
  - b. Consumer sovereignty?

- i. From where do “preferences” come?
    - ii. Advertising
  - c. Consumerism, wellbeing, and debt
    - i. Leisure preferred in the early days
    - ii. Unions shift in the 1920s from shorter hours to higher wages and working conditions
    - iii. Department stores/shopping malls
    - iv. Credit cards/revolving debt (**Slide 4.13**)
  - d. Consumption and the environment
    - i. Ecological impact (**Slide 4.14**)
    - ii. “Green” consumption
    - iii. Footprintcalculator.org

### **Lessons 15-16:** The Labor Market

- I. Theory of labor markets
  - a. The firm’s decision
    - i. Marginal factor cost of labor ( $MFC_L$ ) =  $w$
    - ii. Marginal revenue product of labor ( $MRP_L$ )
  - b. Individual’s decision
    - i. Wage
    - ii. Opportunity cost
      - 1. Household production
      - 2. Education
      - 3. Self-employment
      - 4. Leisure
  - c. Individual supply curve
    - i. Upward sloping
    - ii. Backward-bending
      - Substitution and income effect
  - d. Market supply curve
    - i. Upward sloping
    - ii. Elasticity
      - Human capital
    - iii. Labor force participation rate
  - e. Market demand curve
    - i. Downward sloping
    - ii. Elasticity
      - 1. Time
      - 2. Substitutes (low vs high skill)
  - f. Adjustment example: Real estate agents pre-financial crisis [**Slide 5.1**]
- II. Explaining variations in wages
  - a. Neoclassical
    - i. Human capital [**Slide 5.2**]



- ii. Effort
    - iii. Compensating wage differentials
    - iv. Other inputs (productivity) **[Slide 5.3]**
  - b. Bargaining power and labor unions
    - i. Monopsony and oligopsony
    - ii. Decline in union density **[Slide 5.4]**
  - c. Efficiency wages and dual labor markets
  - d. Discrimination **[Slide 5.5]**
- III. Contemporary issues
  - a. Labor force participation rates **[Slide 5.6]**
  - b. Labor market “flexibility”
  - c. Immigration
  - d. Co-operatives
  - e. Work-life balance **[Slide 5.7]**
  - f. Inequality and power **[Slide 5.8]**

**Lessons 17-19:** Economic and Social Inequality

- I. Defining and measuring inequality
  - a. Inequality of what?
    - i. Income or wealth
    - ii. Health/education/capabilities
    - iii. Environmental/climate change impacts
  - b. Measuring inequality
    - i. Distribution of income **(Slide 4.1)**
    - ii. Lorenz curve **(Slide 4.2)**
    - iii. Comparing other countries’ Lorenz curves **(Slide 4.3)**
    - iv. The Gini coefficient **(Slide 4.4)**
  - c. Issues
    - i. Pre- or post-tax income?
    - ii. Income or wealth? (Wealth Gini approximately 0.8)
    - iii. Wealth and power
- II. Data and trends
  - a. U.S. Inequality
    - i. Steady rise in income inequality since 1960s **(Slide 4.5)**
    - ii. U-shape trend over past century **(Slide 4.6)**
    - iii. Gini coefficients **(Slide 4.7)**
  - b. Wealth inequality
    - i. Reality **(Slide 4.8)**
    - ii. Perception and preference **(Slide 4.9)**
  - c. Medians versus means
    - i. Median income **(Slide 4.10)**
    - ii. Median assets **(Slide 4.11)**

- iii. Median net worth, by country (**Slide 4.12**)
- III. Causes and consequences
- a. Causes (**Slide 4.13**)
    - i. Demographics—elderly and single-parent families (**Slide 4.14**)
    - ii. Change in functional income distribution – wage share of income down from 72% in 1970 to 64% (**Slide 4.15**)
    - iii. Globalization and elimination of manufacturing jobs (**Slide 4.16**)
    - iv. Technological change and rise of “skilled” sector incomes (**Slide 4.17**)
    - v. Weakening of unions (**Slide 4.18**)
    - vi. Deliberate policy (**Slide 4.19**)
      - 1. Tax cuts – borrowing money from the rich at interest
      - 2. Cuts in social spending
  - b. Consequences (**Slide 4.20**)
    - i. Fewer have access to quality education and adequate healthcare (**Slide 4.21**)
    - ii. Adverse stress-related health effects (**Slide 4.22**)
    - iii. Slower economic growth (**Slide 4.23**)
    - iv. Lower social capital (**Slide 4.24**)
    - v. Self-reinforcing – requires policy to reverse (**Slide 4.25**)
- IV. Responses
- a. Determinants of inequality: Effort, luck, wealth, talent/intelligence
  - b. Philosophies (**Slide 4.26**)
    - i. Equality of outcomes
    - ii. Equality of opportunities
    - iii. Equal rewards for equal contributions
    - iv. Equal rights
    - v. Basic needs
  - c. Policies (**Slide 4.27**)
    - i. Tax and redistribute
    - ii. Minimum wage
    - iii. Change spending priorities to education, etc.

**Lessons 18-21:** Costs, profits, and competitive markets

- I. Introduction
  - a. Goals of production
    - i. Neoclassical economics historically assumes **profit**
    - ii. Recently focusing on “**triple bottom line**”
  - b. Costs
    - i. Fixed vs. variable
    - ii. Accounting vs. economic costs (**Slide 7.1**)
    - iii. Private vs. external costs

- II. The production function
  - a. Thinking about inputs and outputs
    - i.  $Y = f$  (many different things)
    - ii. This can be simplified to  $Y = f$  (fixed input, variable input)
    - iii. Short run vs. long run (limiting factor)
  - b. Corn example
    - i. Input-output Table (Slide 7.2)
    - ii. Total product curve (Slide 7.3)
    - iii. Marginal returns (Slide 7.4)
  - c. Diminishing, constant, and increasing returns
    - i. Graphically (Slide 7.5)
    - ii. Which is most common? Possibly all three (restaurant)
    - iii. **Law of diminishing returns** illustrated (Slide 7.6)
  
- III. Costs
  - a. Short run
    - i. Corn example assuming  $FC = \$500$  and  $VC = \$15$ 
      - 1. Total cost (Slides 7.7-7.8)
      - 2. Marginal cost (Slide 7.9)
  - b. Relationship between **law of diminishing returns** and **marginal cost** (Slide 7.10)
  - c. Long run
    - i. All inputs variable
    - ii. Increasing, decreasing, and constant returns to scale
    - iii. Production process choice
      - 1. Input substitution
      - 2. E.g., capital-intensive vs labor-intensive production methods
  
- IV. Exercise
  - a. Lynn hand-knits mittens
  - b. Given
    - i. 1<sup>st</sup> hour, 4 pairs, 2<sup>nd</sup> hour, 3 pairs, 3<sup>rd</sup> hour, 1 pair
    - ii. Her wage is \$15 per hour
  - c. Table relating hours worked to # of mittens and production function graph
  - d. Graph of total (labor) cost curve
  - e. What is pattern of marginal returns? Marginal costs?
  - f. What is the marginal cost going from 4 pairs of mittens to 7? For the 8<sup>th</sup> pair?
  
- V. Perfect competition
  - a. Business decision making: understanding competition and market power
    - i. Business perspective
    - ii. Consumer perspective
    - iii. Citizen perspective

- iv. Economists' perspective
  - b. Perfect competition conditions
    - i. Many sellers, all small (small = no market power = "price takers")
    - ii. Homogenous or identical products
    - iii. Free entry and exit
    - iv. Perfect information
  - c. Real world examples?
    - i. Financial (stock) markets perhaps come the closest
    - ii. Dry cleaners, laundromats, are highly competitive
  
- VI. The production decision
  - a. Demand
    - i. Market vs. firm demand under perfect competition
    - ii. Price automatically "given"
    - iii. For corn, we will assume \$4/bushel
  - b. Profit maximization
    - i. Firm maximizes profit at greatest difference between revenue and cost
    - ii. In corn example, this is where 154 bushels of corn are produced **(Slide 7.11)**
    - iii. Graphical representation of the max vertical distance **(Slide 7.12)**
  - c. Marginal analysis
    - i. Notice that profit is also maximized more or less where  $MC = P = MR$  (think why!) **(Slide 7.13)**
    - ii. Graphical representation **(Slide 7.14)**
    - iii. Bottom line: Profit is maximized where  $P=MC$ , so the "production decision" is to produce up to this point
    - iv. Draw graph showing the "profit function" that corresponds to this case
  - d. Profit maximization
    - i. Review profit maximization rule
    - ii. Market equilibrium and firm profit maximization (dual graphs)
    - iii. Economic profit and firm entry
    - iv. Positive economic profit induces more firms to "enter" market, shifting supply and lowering price until economic profit equals zero
  
- VII. Firm entry and exit
  - a. In competitive markets (no entry barriers), others will enter profitable markets, driving down the price **(Slide 7.15)**
  - b. The effect of this will be a reduction of the production level of each of the firms as price "slides down" the marginal cost curve **(Slide 7.16)**
  - c. Notice what this means: The marginal cost curve is the supply curve when markets are competitive
  - d. Long run
    - i. Eventually enough firms enter so that industry profit = 0

- ii. There might be “overshoot” in the short run
- iii. Economic profit vs. accounting profit
- e. Even when price drops to the point where profit is negative, the profit-maximizing rule applies (**Slide 7.17**)

#### VIII. Summary

- a. Perfect competition has the effect of determining the market price for the producers (they are all price takers)
- b. Profit induces more competitors to enter the market, driving down the price, inducing less production at lower cost
- c. This leads to the “efficient” low-cost outcome
  - i. Good for consumers (lower price)
  - ii. Bad for business (lower profit)
  - iii. Ambiguous for citizens (lower price and lower cost good, but consequences for quality, safety, etc.?)

### **Lessons 22-23:** Market Power

- I. General market structure differences
  - a. Perfect competition (previous chapter)
  - b. Monopoly
  - c. Monopolistic competition
    - i. Many sellers, most small, some large
    - ii. Product differentiation
  - d. Oligopoly
    - i. Few sellers that control more than 85% of market
    - ii. Collusion, cooperation among big players
  
- II. Monopoly
  - a. Conditions
    - i. One seller
    - ii. No close substitutes for product
    - iii. Barriers to entry
  - b. Barrier types
    - i. Economic barriers
      - 1. High fixed cost
      - 2. Limited size of market
      - 3. Network externalities (PC – MS-Windows relation to existing software)
    - ii. Legal barriers
      - 1. Copyrights
      - 2. Patents
      - 3. Franchises
    - iii. Deliberate barriers
      - 1. Exclusion/e.g., influencing suppliers

- 2. Predatory pricing/dumping
- c. Monopoly examples
  - i. Local monopoly
    - 1. Wal-Mart in small communities
    - 2. Barnes & Noble here at Adelphi
  - ii. Regulated (or “natural”) monopoly
    - 1. Railroads
    - 2. Utilities
    - 3. Postal services (no longer, with new competition)

III. Profit maximization under monopoly

- a. Crucial difference is that monopolist is a **price maker** (not a price taker)
- b. MR as distinguished from AR by way of example (**Slide 8.1**)
- c. Add following cost structure:

Q	MC
1	13
2	8
3	9
4	10
5	12
6	15
7	20
8	35
9	60

- d. Show profit, comparing with competitive case
- e. Graphically (**Slides 8.2 and 8.3**)

IV. Pros and cons of monopoly

- a. Cons
  - i. Deadweight loss (**Slide 8.4**)
  - ii. Consumers lose
  - iii. Laziness/complacency
  - iv. Rent-seeking to preserve monopoly, etc.
- b. Pros
  - i. Natural monopoly
  - ii. R&D and innovation – Intellectual property
  - iii. “Pressure” to appear competitive

V. Perfect price discrimination (efficient but highly inequitable)

- Show this effect graphically (**Slide 8.5**)

VI. Monopolistic competition

- a. Conditions
  - i. Numerous buyers and sellers, mostly small
  - ii. Goods are not identical; product differentiation is present
  - iii. Easy entry and exit

- iv. Perfect information
  - b. Examples
  - c. Profit maximization
  - d. Competition and long-run efficiency
  
- VII. Oligopoly
  - a. Conditions
    - i. Few sellers
    - ii. Market power
    - iii. Entry is difficult
  - b. The concentration ratio
  - c. Oligopoly examples
  - d. Behavior
    - i. Strategic interaction and game theory (**Slide 8.6**)
    - ii. Collusions, cartels, and price leadership
  - e. Is oligopoly rampant?
  
- VIII. Market structure summary (**Slide 8.7**)